**Introduction to Web Programming**

**Seminar/Lab 8**

***n*-Puzzle Game – I**

1. **Objectives**
	1. Get yourselves familiar with JavaScript.
	2. Just first glimpse of JavaScript.
2. ***n*-Puzzle game**
	1. You will write an *n*-Puzzle game using JavaScript. You will use a JS library.
		* <script src='…'></script>
		* <script>…</script>
		* window.alert()
		* document.getElementById()
			+ .innerHTML
			+ .style.
		* var, function
		* HTML elements can have these attributes – id='…', onclick='…'.
	2. Requirements
* The board size will be selected by the user.
* Game play – On the board, when the user clicks a number around the blank space, the numbered tile will be moved to the blank space.